

The Integrated Warning Experience (IWE):

A Theoretical Framework for Visual Warning Design
Based on Biological Warning Signs

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This work **reframes warnings as perceptual events**,
integrates **distance-based** visibility and recognisability, and **derives a**
biologically grounded architecture for **visual-warning design**

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Introduction

Background: Limitations of Current Visual Warnings



Current systems rely heavily on
Conspicuity—color, brightness, and salience.



In complex environments
(HRI, high-noise industries, autonomous driving),
Users often **see the warning but fail to interpret it**.

Visibility does not guarantee understanding.

Background: Limitations of Current Visual Warnings

Why did this research prioritise visual warnings before other sensory channels?

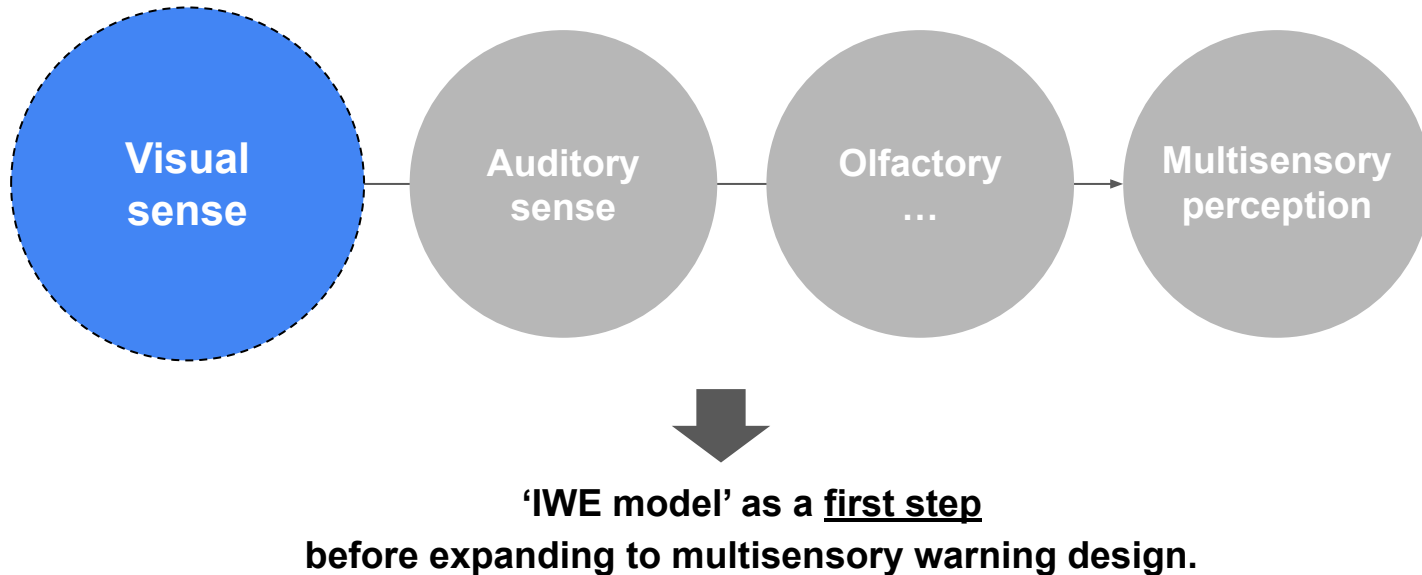


70-80%

Vision accounts for the majority of human perceptual intake—often cited as around 70–80%—making it the dominant channel for rapid warning perception

Background: Limitations of Current Visual Warnings

This study examines the limitations of the sensory channel most used in current warning systems.



Key Terms

The following are the key terms central to this study

Term	Definition
Conspicuity¹⁾	Ability to attract attention from a distance
Distinctiveness²⁾	Ability to be semantically differentiated



Recognition–Interpretation–Response cycle -> 'IWE'

1)Stevens, M., &Cuthill, I. C. (2006). Disruptive coloration, crypsis and edge detection in early visual processing. Proceedings of the Royal Society B: Biological Sciences, 273(1598), 2141–2147.

2)Ruxton, G. D., Franks, D. W., Balogh, A. C. V., &Leimar, O. (2008). Evolutionary implications of the form of predator generalization for aposematic signals and mimicry in prey. Evolution, 62(11), 2913–2921.

Key Terms



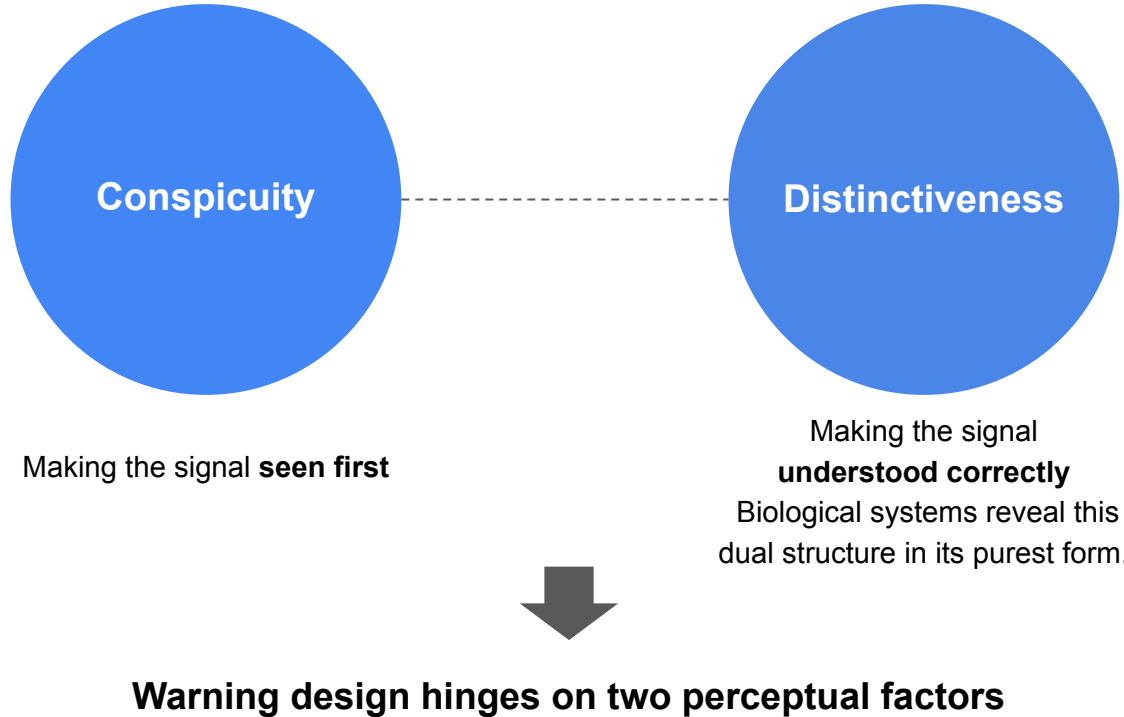
Conspicuity



Distinctiveness

- 1) 3M 983-326 6" Red/ 6" White Diamond Grade Conspicuity Reflective Tape for Trailers, DOT-C2
- 2) Photo by Jeremy Richards, Shutterstock

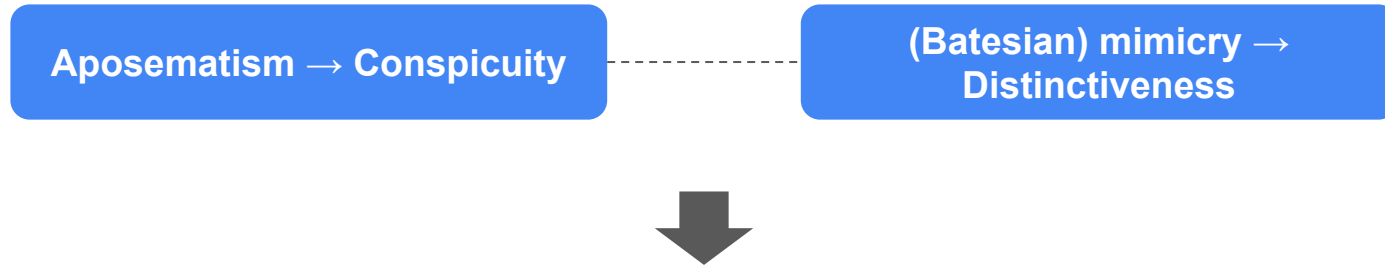
Why Biological Models?



Why Biological Models?

Biological signalling offers a strong reference for warning design.

Aposematism maps onto conspicuity, and Batesian mimicry illustrates why distinctiveness matters.



Together, they form the theoretical basis
for the **Conspicuity–Distinctiveness dual structure** in visual warning design.

Examples



Aposematism → Conspicuity

- **Example:** High-chroma coloration in poison dart frogs
- Instantly captures attention from a distance
- **Insight:** Prototype of “being seen first”



Mimicry → Distinctiveness + Learned Recognition

- **Example:** Hoverflies mimicking wasp patterns
- Avoidance occurs only after learning “this pattern = danger”
- **Insight:** Meaning arises from **pattern-based distinctiveness + learning**

Examples

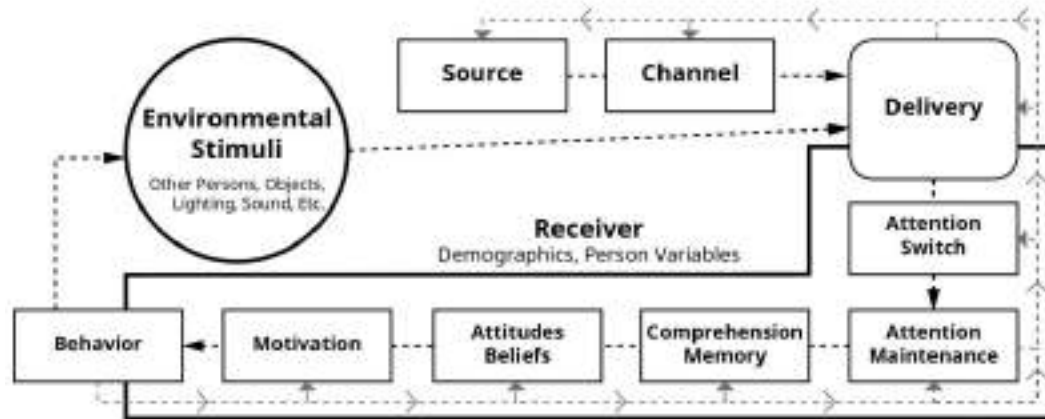


Batesian mimicry occurs when a harmless species imitates the warning signal of a harmful one, exploiting the predator's past aversive learning to induce avoidance.

Theoretical Background

Existing Models (C-HIP, ISO)

C-HIP(Wogalter, 2012)



Signal → Attention → Comprehension → Behavior

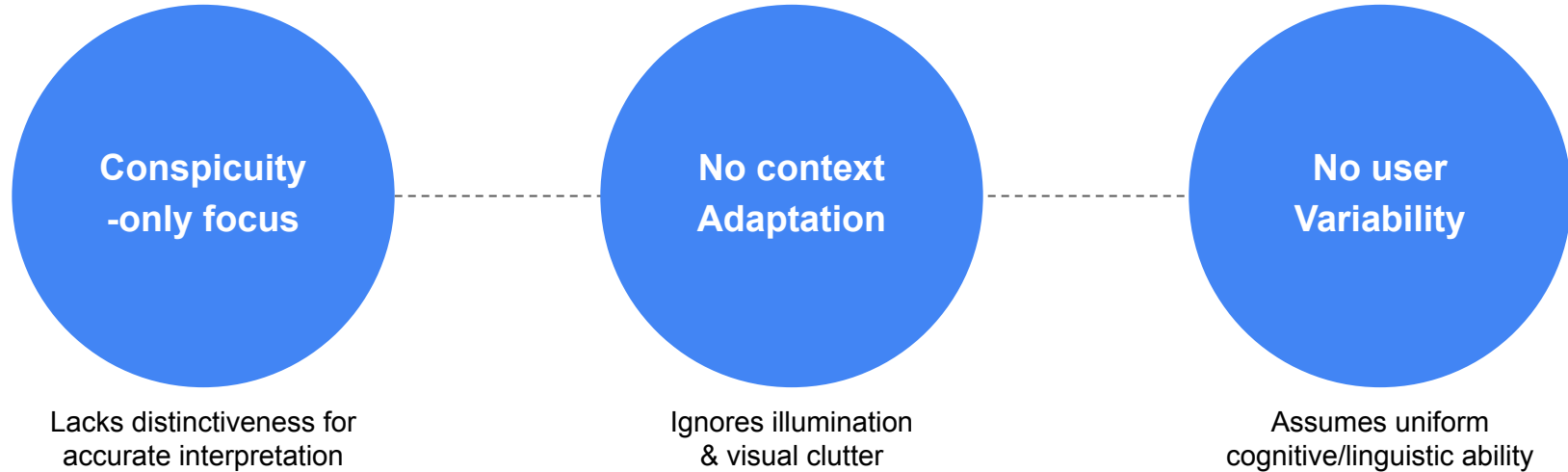
Existing Models (C-HIP, ISO)

ISO, Other Standards

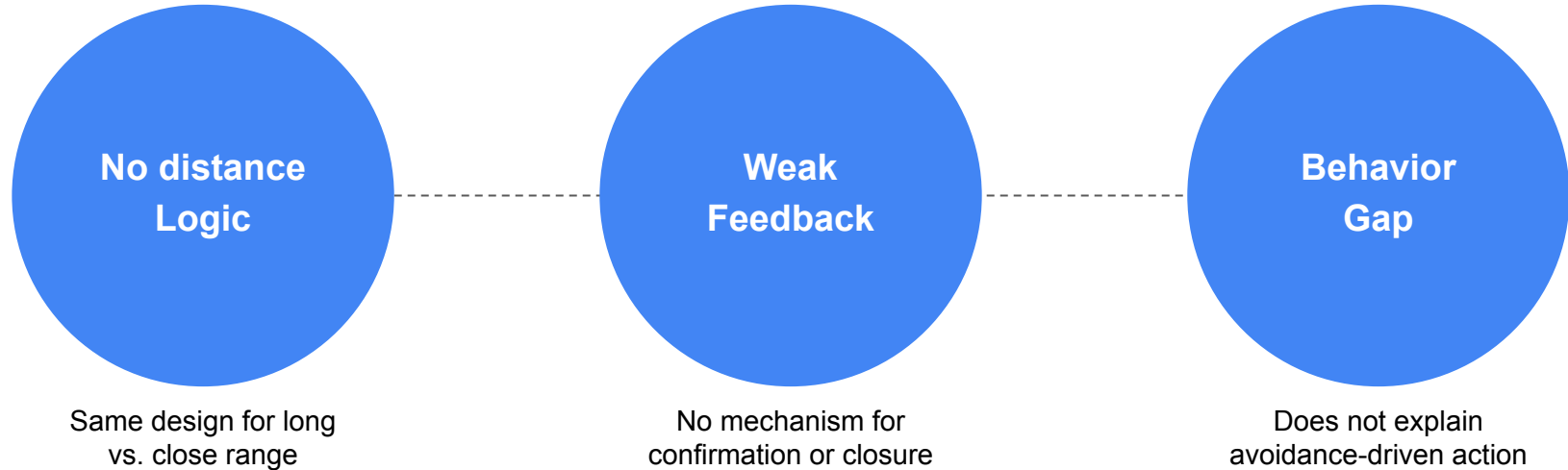
Standard	Core Components	Color and Meaning	Characteristics	Organization / Country (Year)
ISO 3864	Safety colors, shapes, symbols	Red (Prohibition), Yellow (Warning), Blue (Mandatory), Green (Safe)	Global standard; clear color–meaning correspondence	ISO / International (1984)
ANSI Z535	Signal words, safety colors, symbols	Red (Prohibition), Yellow (Warning), Blue (Mandatory), Green (Safe)	Text-focused; legal compliance; industrial use	ANSI / USA (1991)
KS A ISO 3864	Color, shape, pictogram	Red (Prohibition), Yellow (Warning), Blue (Mandatory), Green (Safe)	Korean national standard based on ISO 3864	KATS / Korea (2007)
JIS Z9103	Safety colors, shapes, text	Red (Danger), Yellow (Caution), Blue (Instruction), Green (Safety)	Factory-focused; ISO-compatible	JISC / Japan (1993)

ISO/ANSI focus on fixed color/shape parameters.

Limitations of Existing Models (C-HIP, ISO)



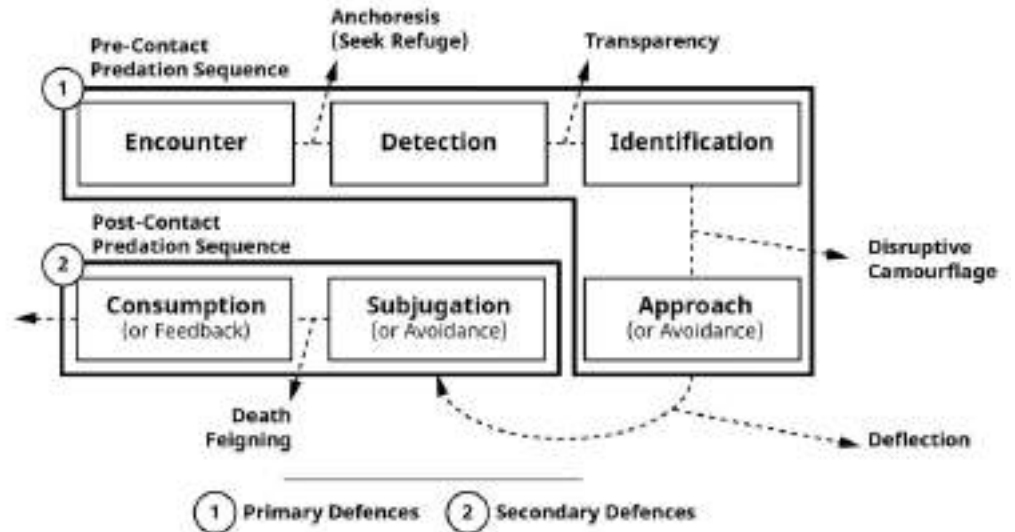
Limitations of Existing Models (C-HIP, ISO)



Biological Warning Structure: The Predation Sequence

Biological Model(Endler, 1991; Caro, 2005)

Detect → Identify → Avoid

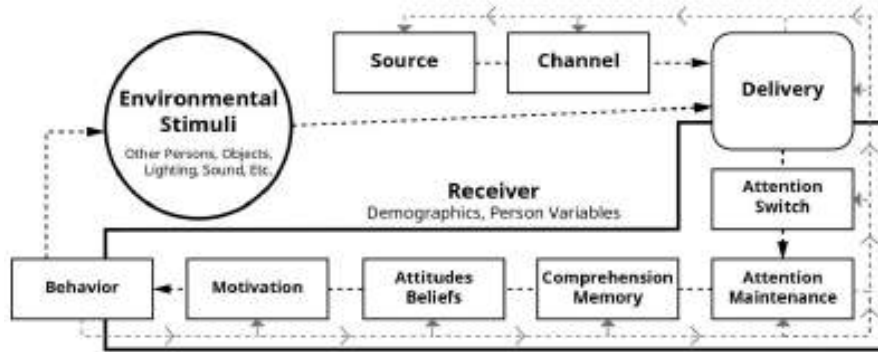


Endler, J. A. (1991). Interactions between predators and prey. In J. R. Krebs & N. B. Davies (Eds.), *Behavioural Ecology* (3rd ed., pp. 169–196). Blackwell.

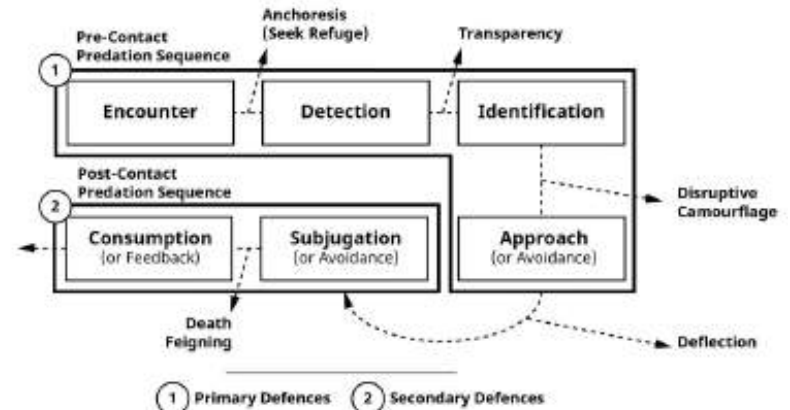
Caro, T. (2005). *Antipredator defenses in birds and mammals*. University of Chicago Press.

Comparative Structure (C-HIP vs. Predation Sequence)

Both share a **recognition** → **interpretation** → **action** logic.



C-HIP Model

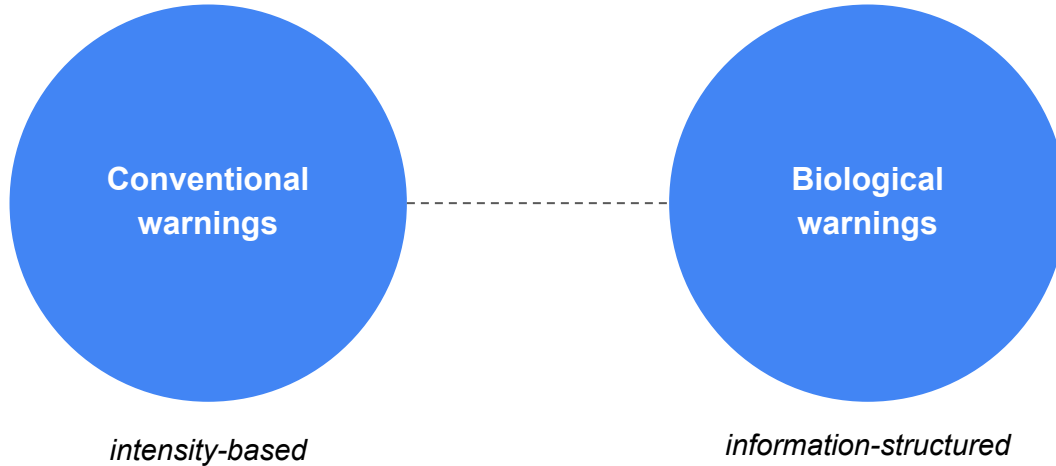


Biological Model

However, Biological systems provide the **distance-based specification** missing in human-centered systems.

Theoretical Gap

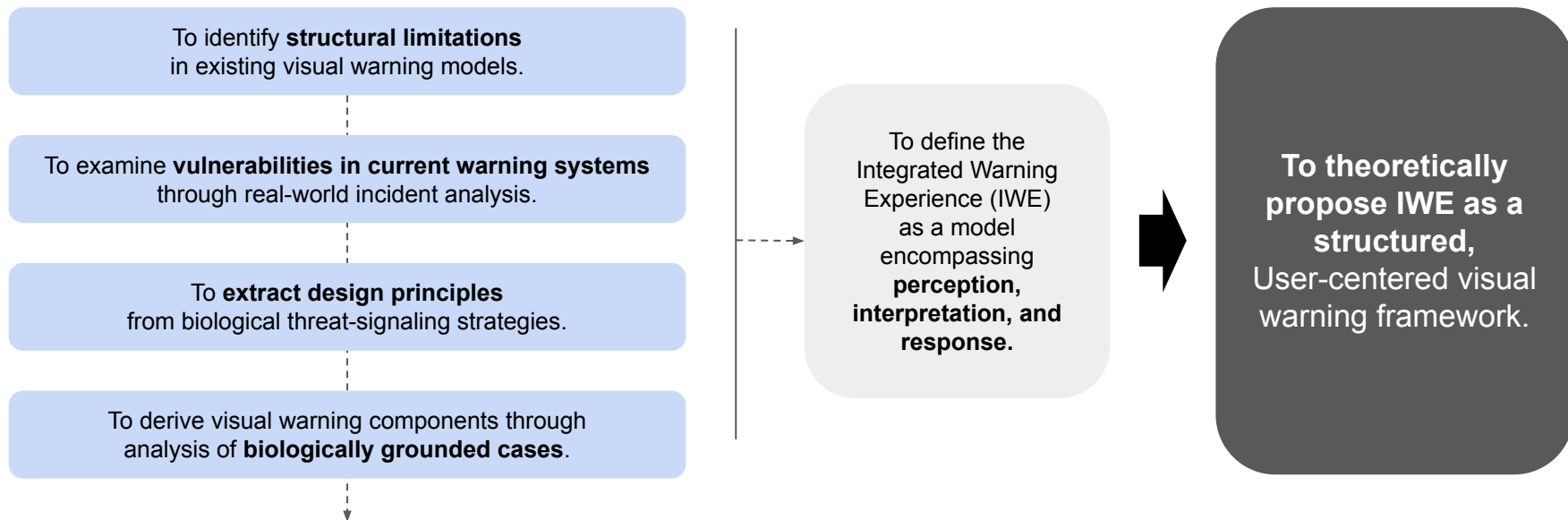
Lack of a model integrating conspicuity and distinctiveness across distance



'IWE' addresses this gap.

Analysis

Methodology Overview



Accident Case Findings



Auditory Inaccessibility



Poor Contrast



Single-Modality Dependence



Color-Based Warning Limitations

Bae, D. W. (2021, May). Dramatic rescue of deaf people after 6 hours of fire. UBC. <http://web.ubc.co.kr/wp/archives/89131>

Dong-A Science. (2017, December 14). Fatal track worker accident at Onsu Station. <https://dongascience.com/news.php?idx=20809>

Accident Case Findings



Perceptual Dynamics

Existing standards define colours and contrast, but perception is a distance-based, dynamic process.

Meaning vs Visibility

Colour ensures visibility, but not meaning or distinctiveness.

Recognition Failure

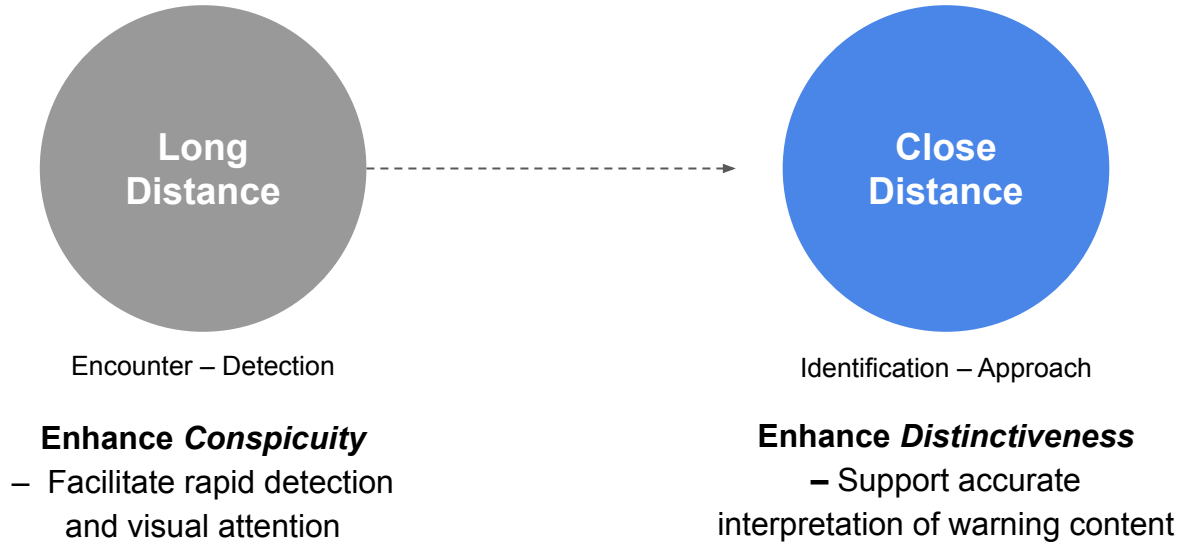
Most failures occur at the point of recognition, not detection.



IWE reframes warnings as perceptual events, not static visual signals.

Model Proposal

From C-HIP to IWE



Core Principle

Warnings must dynamically shift from conspicuity to distinctiveness as distance decreases.

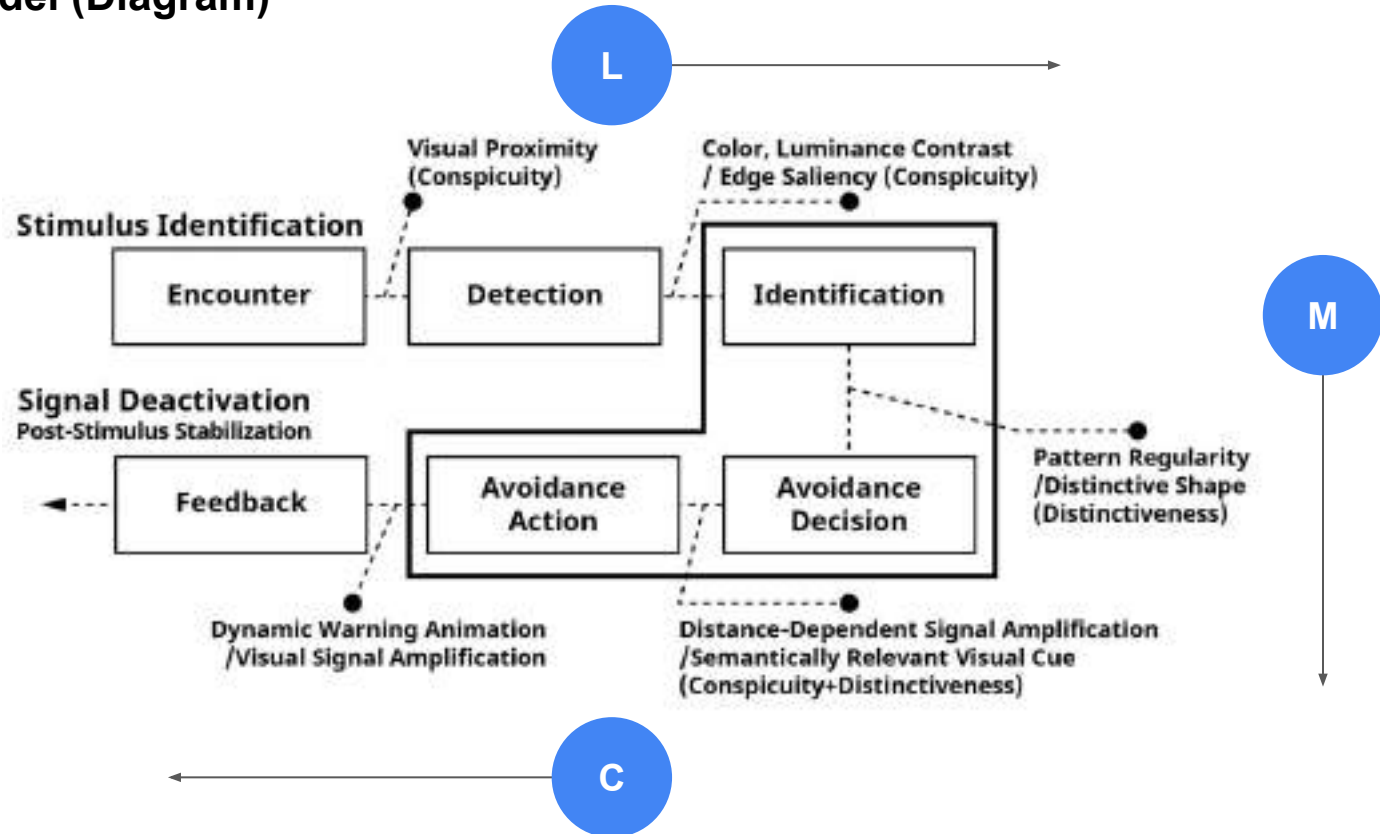
Distance-Based Perceptual Roles & Design Features

Distance	Primary Perceptual Goal	Conspicuity	Distinctiveness	Design Features
Long	Fast detection	High	Low	High contrast, large forms, flashing
Mid	Transition & differentiation	Medium	Medium	Mixed cues (contrast + pattern)
Close	Semantic interpretation	Low	High	Patterns, colour modulation, detail

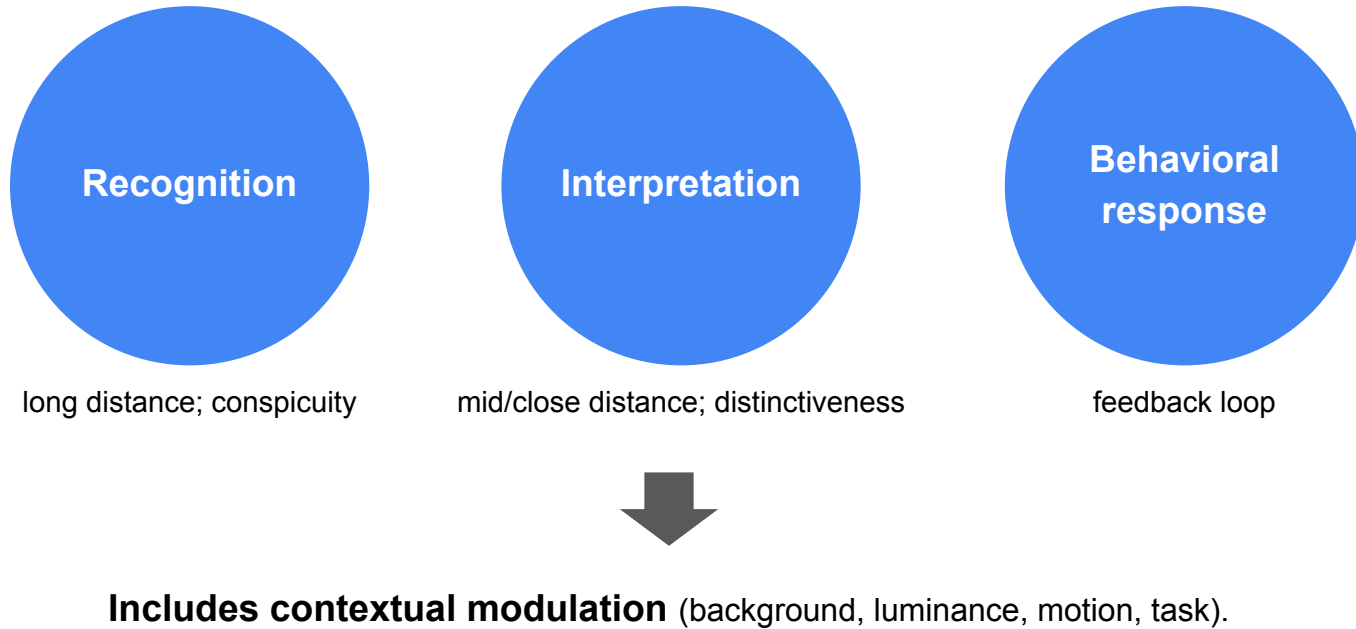


**Visual warnings are not static signals
but a continuous perceptual spectrum shaped by distance.**

The IWE Model (Diagram)



The IWE Model (Diagram)



Conclusion

Key Contributions

- Redefines visual warnings as perceptual processes rather than intensity-based cues.
- Introduces a structured, distance-based integration of conspicuity and distinctiveness.
- Shows how biological signalling systems can inform the perceptual architecture of human warning design.

Closing & Future Work

- Eye-tracking validation of distance-based perceptual transitions.
- Empirical determination of approximate long–mid–close distance ranges (adjusted by contextual settings).
- Luminance-sensitivity modelling for users with Colour-Vision Deficiency.
- Multimodal extension of the IWE framework (visual + tactile + auditory).

“IWE moves visual warnings from mere visibility toward meaningful, interpretable, and inclusive perceptual experiences.”